N – Modularization and Utility Classes

[DRAFT - ~95% Complete]

# LOG Review

These are some very brief points regarding the concepts and skills listed in the LOGs for this topic.

# Overview

This topic examines the technique of modularization as a way to simplify complex logic. In addition, this topic looks at the use of “utility” classes to aid in simplifying code and enabling better “code-reuse” for repetitive tasks.

…. The following keywords are introduced. (Note that additional keywords from previous topics may also be present.)

* Keyword

This topic will introduce the following grammars, syntax and language constructs. (Note that additional concepts from previous topics may also be present.)

* Grammer
* Syntax
* Language Aspect

This topic will also (more notes…).

**Daily LOGs**

The following daily LOGs are covered in this package.

**OOP Basics**

* Object-centric LOG….
  + Overloading constructors

**General Programming Concepts and Terms**

* General logs:
  + Distinguish between Variables, Values and Data Types

# Notes

# Examples

# Exercises

# Solutions